

Next to the church, fire station and Starost Office  
the quest path is still straight until you notice  
a curve, so be careful and don't get into trouble,  
in a while you'll see

„KALWARIA <sup>43</sup>-----<sup>28</sup>” with the chapels.  
And now I have for you a puzzle, another challenge:  
in a while you'll see a village -----<sup>34</sup>--  
and you need to turn here

and when you pass the curves you will see real soon  
that <sup>6</sup>-----<sup>25</sup>-----<sup>38</sup>-----<sup>33</sup>  
wants to welcome you.

Look for a motif that's leading in this story  
and right by the big school building., in its glory,  
among other sculptures is the image of a wise bird  
and you must keep the direction onward  
until you leave the town and soon you will  
enter a village that's called -----<sup>32</sup>'

You will see a stop with the name of the village, and now the next thing:  
by the cross turn in the direction of the brick building  
with lots of books, scripts and dictionaries  
and it's a building of the -----<sup>8</sup>-----

Park by the gate, the door is open and behind  
a collection of interesting sculptures can be found.  
For instance, a former race of giants from these lands,  
known from legends and called 'STOLEMS', mighty and grand.

Also dwarves, warriors and animals of different sorts  
that in my works I wrote about for sport.

You can see there also mu humble figure  
that is as accurate as if I looked in the mirror  
and the author also gave me, come and look,  
a symbol of my efforts, my beloved book.

You will find here some more facts about me,  
so come, show some interest and read about my story.  
Since you know now who I was and all the rest  
let's proceed to the great finale of this quest.

From passwords that you wrote on this quest sheet  
you must now read the numbers, this is what you need.  
Each of them has its own place  
and also a letter that it represents.

This is how you can read the clue  
that will end this quest, so goodbye and thank you!

Good luck! FIND THE <sup>1</sup> <sup>2</sup> <sup>3</sup> <sup>4</sup> <sup>5</sup> <sup>6</sup> <sup>7</sup> <sup>8</sup> <sup>9</sup> <sup>10</sup> ----- OUR  
<sup>11</sup> <sup>12</sup> <sup>13</sup> <sup>14</sup> <sup>15</sup> <sup>16</sup> <sup>17</sup> <sup>18</sup> <sup>19</sup> ----- <sup>20</sup> <sup>21</sup> <sup>22</sup> <sup>23</sup> <sup>24</sup> <sup>25</sup>  
TODAY'S ----- AND -----  
<sup>26</sup> <sup>27</sup> <sup>28</sup> <sup>29</sup> <sup>30</sup> <sup>31</sup> <sup>32</sup> ----- <sup>33</sup> <sup>34</sup> <sup>35</sup> <sup>36</sup> <sup>37</sup> <sup>38</sup> <sup>39</sup> <sup>40</sup> <sup>41</sup> <sup>42</sup> <sup>43</sup>  
----- AND -----

If you noticed any changes on the route of the quest  
of a lack of treasure, please report It to the quest  
supervisor. Contact us at kontakt@questing.pl



### Where is it?

Gmina Wejherowo is located in the northern part of Pomeranian voivodeship in the Wejherowo powiat.

### Driving directions

Gmina Wejherowo is situated along the national road No. 6 connecting Gdańsk with Szczecin, whereas voivodeship road No. 218 crosses the gmina from north to south.

### Start of the quest

The library and the Wejherowo Cultural Center (Centrum Kultury Gminy Wejherowo) in the Woodworker's Manor House (Dworek Drzewiarza) in Gościnino, 2 Drzewiarza Street, near the train station - exit from the national road No. 6 into Drzewiarza Street.

### You will need:

A pen.

### Time to complete the quest:

1 hour.

### How to find the treasure?

The game is about reading the tips included in the text of the quest. Your mission is to collect hidden numbers and do the tasks on your way. When you solve all of the puzzles, you will find the treasure at the end of the route.

### Quest supervisor:

Natasza Sobczak and Dorota Wicka, Stowarzyszenie Bursztynowy Pasaż, mobile: +48 535 310 828.

Stamp the treasure here.

More quests can be found in the largest quest database

[www.Questing.pl](http://www.Questing.pl)



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Europa Inwestująca w obszary wiejskie".

# Questing®

## WITH SZCZEGÓŁOWIEC LOOKING FOR SCULPTURES



## Car and walking quest



## WITH SZCZEGÓŁOWIEC LOOKING FOR SCULPTURES

Good morning quest hunter!

You're on a parking lot in front of the Woodworker's Manor House in a town called Gościniec, careful not to mispronounce!

The history of this place is worth knowing, so start the quest now and soon you'll know everything. On your way, guess passwords and collect letters that you'll need to find the hidden treasure. Start with the boards nearby, go and check if the author mentioned me somewhere in the text.

You'll remember the adventure with me even much later

and my name, I must tell you, is  $\frac{41}{16} - \frac{22}{22}$  I'm a man of many faces, to say the least

and you must know that I was a priest, a chaplain, an educator, a journalist and writing Kashubian poetry was also on this list.

They say that I added to it a northern touch and brought to life what was hidden so much, but poetry really was what I loved the most, and for rhyming especially I was predisposed.

I wrote epigrams, pictures, impressions, stories from the past, complaints and also confessions put together in a great historic poem that was the first of this genre here in this land.

Reading it for many was like a feast, so I was told and "Dobrogost i Miłostawa" is what it is called.

I wrote many different pieces, and among them were also "SZOŁOBUŁKI" – little funny poems, plays based on anecdotes, 'cause it is normal that what teaches best about virtues is the moral.

The most important piece should be mentioned now, that is Kaitilina that you maybe heard somehow.

Everything that I wrote in my whole life was influenced by faith and customs from Kashubia.

It's easy to understand this strong connection since the village nearby is where I came from.

Enough about me, let's talk about literature where many different characters occur and many of them were turned into sculptures taken straight from my Kashubian works.

Equally interesting is the building itself that has seen here many important events.

Built of red brick, covered with tiles, over a hundred years old and still shines.

It served the owners of the former brickyard who had eleven rooms here to use and to guard.

Today it's a community center and it radiates culture and for its architecture among tourists it's very popular.

If you've visited and seen all

don't stay here any longer and off you go!



Go back to your car, towards the gate and where an owl stares Is a place you know you need to take the first street left.

You'll know that you're exactly where you need when you see that you are on  $\frac{9}{9}$  street.

Leave your vehicle on the parking lot and don't look back 'cause you should now go towards the railroad tracks.

You will see an interesting station where you can see statues of the workers.

What's the name of this beautiful station here?

This name should now here on your quest sheet appear.

$\frac{11}{14}$  Wooden figures are our quest theme

and to take you on many other quests is my dream.

Admire the precision of how they are made

Then go back to your car and do not hesitate, return to the crossroads you already know

and the sign with the direction  $\frac{17}{17}$  will tell you where to go.

At the lights go straight, then through the curves the road will lead and the road you've just been on is  $\frac{4}{35}$  street.

Continue along the main road and it will bring you behind the stop by the school building.

When you're there, turn where a parking lot can be found.

Leave your car there and don't waste more time.

Go to where the stop is and you will be told

that  $\frac{18}{42}$  is what the stop is called.

Hence sculptures of the children and among them, hidden, are two  $\frac{1}{1}$  that symbolize knowledge and wisdom.

You will see a similar stop in front of you,

just take a look, go back to your car and return to adventure.

Drive in the direction opposite to the bus stop from before because now you've chosen your next adventure course.

Then turn towards the lights and go as if you're headed to  $\frac{10}{10}$ , by Artus Manor represented.

Hold on to the left and don't change the lane so you don't have to change it then again.

Don't worry too much and just take your time, now you will leave some more stops with sculptures behind.

But since to stop and look at them you now don't have a chance just take a peek and notice them from a distance.

You will see figures to gastronomy related and near one of the hotels located.

$\frac{12}{19}$  is the name on the stop, zso write it here nicely and at the lights choose the direction wisely.

Turning in the direction that your heart tells you you're still going towards the goal that you pursue.

Now continue ahead, don't turn. To become a winner you must go across the bridge over the "Bolszewka" river to see a stop with wooden figures

and your companions of this journey – the birds.



Another one on the route of this quest, but first in the municipality

that is today famous for its many beautiful stops especially.

Behind it you can find  $\frac{15}{36}$  PARK, with a group of sculptures worthy of remark.

Continue now to the roundabout

where LEŚNICTWO  $\frac{2}{2}$  is looking real proud. Go further ahead to see at Reja street

A large, grey building and its parking lot and look in it for some more wooden figures that will solve the quiz what the purpose of this building today is.

$\frac{20}{13}$   $\frac{26}{21}$   $\frac{29}{29}$   $\frac{30}{30}$

You don't really have to enter the place

But the huge collection of good books can really amaze. Many of them were written by me;

when you're done visiting continue your journey.

Now go the way that you came from and at the roundabout you already know

go as „Rudy” once on duty straight towards  $\frac{7}{3}$  city.

Again you'll pass the park and the river, at second traffic lights straight ahead and on a curve, then across the rails along the street that matters:

$\frac{37}{23}$  street, named after the commander of Westerplatte.

Then, at the roundabout take the third exit and pass the community gardens and now for a minute I'd like to talk about my education.

I studied theology and in 1912 was my graduation and a year later I completed my doctorate

with a dissertation on the letters of St. John I studied.

The dissertation was translated into German and I gave myself a secular nickname

because every diligent researcher and scientist must pay attention to details and show interest.

Be careful not to lose the goal of our quest and at the roundabout go straight, I suggest.

You'll pass some military buildings on the way and pay attention to the one that's higher.

Right there you'll see a  $\frac{39}{39}$  that measures time and it's located on a high tower, bear that in mind.

Keep driving straight and there's a surprise, a little further ahead and behind traffic lights you'll see a boat-shape object that you will remember

houses  $\frac{31}{5}$   $\frac{24}{24}$  - which in English is

$\frac{40}{40}$  WEJHEROWO CULTURAL CENTER.

It has a concert hall and it can get here very loud; now choose the direction  $\frac{27}{27}$ ,

not Gdańsk at the roundabout.

